



# FUZZY SHORTEST PATH PROBLEM WITH TRIANGULAR INTUITIONISTIC FUZZY NUMBERS AS ARC LENGTHS

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## Abstract

The shortest path problem is a classical and important network optimization problem in a non-fuzzy network which plays a vital role in many social networks. In this paper, we discuss the shortest path problem from a specified vertex to every other vertex on a network with imprecise arc lengths. A theorem is proposed for the fuzzy shortest path problem where each arc lengths is in the form of take triangular intuitionistic fuzzy numbers. Four different cases of fuzzy shortest path are verified, based on the parameters chosen by the decision makers to point out the conclusion. Suitable numerical example is demonstrated for the proposed approach. Simulation result using C program is included for the general algorithm. Comparison is also made with the existing earlier result.

## 1. Introduction

Over the past several years, a great deal of attention has been paid to mathematical programs and mathematical models that can be solved through the use of networks. Posing problems on networks not only yields computational advantages, it also serves as a means for visualizing a problem and for developing a better understanding of the problem. It is much easier for a decision maker to draw a picture of what he wants than it is to write

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down the constraints. A wide variety of network type problems include models such as location, transportation, flow, reliability and shortest path to name a few. It is the purpose of this paper to concentrate on the most basic network problem, the shortest path problem under fuzzy environment. In traditional shortest path problem the arc lengths (edge weights) of a network takes crisp value. But in real life situations the arc length may represent cost, time etc. There are so many cases that a unique number cannot be assigned to edge weights, because of cost, time variation. Hence we focus on fuzzy shortest path problem (FSPP). Fuzzy set theory, proposed by Zadeh [14], is frequently utilized to deal with uncertainty problems. The fuzzy shortest path problem was first analyzed by Dubois and Prade [3]. However, the major drawback to this classical fuzzy shortest path problem is, a fuzzy shortest path length is found, but it may not correspond to an actual path in the network. Numerous papers have been published under fuzzy shortest path problems [1, 9, 10, 12]. The papers of Yao and Lin [13], Elizabeth and Sujatha [4, 6] motivated us to present this current work. The paper is organized as follows: In section 2, preliminary definitions are reviewed. Section 3, focus on formulation of shortest path problem under fuzzy environment, where a theorem is proposed for fuzzy shortest path problem with the suitable numerical examples verifying three different cases (case (i), case (ii) and case (iii)) of FSPP based on the parameters chosen by the decision makers. In section 4, we have proposed a general algorithm, where case (iv) of FSPP is verified. Simulation result using C language is included for the same. Comparison is also made with the existing earlier results to point out the conclusion. Section 5, concludes the paper.

## 2. Prerequisites

The concepts of an intuitionistic fuzzy set was introduced by Atanassov [2] to deal with vagueness which can be defined as follows given in definition 2.1.

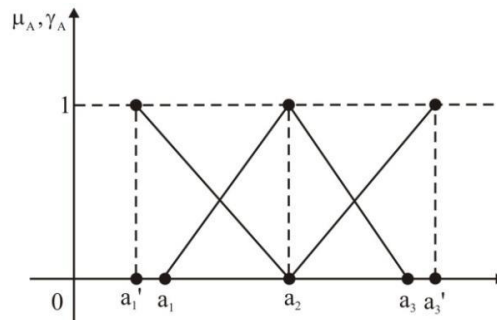
**Definition 2.1.** (Intuitionistic Fuzzy Set) Let  $X$  be an universe of discourse, then an intuitionistic fuzzy set (IFS)  $A$  in  $X$  is given by  $A = \{(x, \mu_A(x), \gamma_A(x))/x \in X\}$ , where the functions  $\mu_A(x) : X \rightarrow [0, 1]$  and  $\gamma_A(x) : X \rightarrow [0, 1]$ , determine the degree of membership and non-

membership of the element  $x \in X$  respectively and for every  $x \in X$ ,  $0 \leq \mu_A(x) + \gamma_A(x) \leq 1$ .

**Definition 2.2** (Triangular Intuitionistic Fuzzy Number [11]). The triangular intuitionistic fuzzy number  $A = \{(\mu_A(x), \gamma_A(x)) / x \in R\}$   $= (\langle a_1, a_2, a_3 \rangle, \langle a'_1, a_2, a'_3 \rangle) = (A_M, A_{NM})$ ,  $a'_1 < a_1 < a_2 < a_3 < a'_3$ ;  $a'_1, a_1, a_2, a_3, a'_3 \in R$ . Here  $M$  denote the membership function and  $NM$  denote the non- membership function.

$$\mu_A(x) = \begin{cases} \frac{x - a_1}{a_2 - a_1} & \text{for } a_1 \leq x \leq a_2 \\ 1 & \text{for } x = a_2 \\ \frac{a_3 - x}{a_3 - a_2} & \text{for } a_2 \leq x \leq a_3 \\ 0 & \text{otherwise} \end{cases}$$

$$\gamma_A(x) = \begin{cases} \frac{a_2 - x}{a_2 - a'_1} & \text{for } a'_1 \leq x \leq a_2 \\ 0 & \text{for } x = a_2 \\ \frac{x - a_2}{a'_3 - a_2} & \text{for } a_2 \leq x \leq a'_3 \\ 1 & \text{otherwise} \end{cases}$$



**Figure 1.** Triangular Intuitionistic Fuzzy Number.

**Definition 2.3.** ( $\alpha$ -cut ranking technique for triangular intuitionistic fuzzy number [5]) Let  $A = (\langle a_1, a_2, a_3 \rangle, \langle a'_1, a_2, a'_3 \rangle)$  be a triangular intuitionistic fuzzy number then the  $\alpha$ -cut ranking technique of  $A$  is denoted by

$$\begin{aligned}
R(A) &= \left( \left\langle \int_0^1 [a_1 + \alpha(a_2 - a_1)]\alpha d\alpha + \int_0^1 [a_3 - \alpha(a_3 - a_2)]\alpha d\alpha, \right. \right. \\
&\quad \left. \left. \left\langle - \int_0^1 [a_2 - \alpha(a_2 - a'_1)]\alpha d\alpha - \int_0^1 [a_2 + \alpha(a'_3 - a_2)]\alpha d\alpha \right\rangle \right) \\
&= \left( \left\langle \frac{a_1 + 4a_2 + a_3}{6}, - \left\langle \frac{a'_1 + a_2 + a'_3}{3} \right\rangle \right\rangle = (R_M(A), R_{NM}(A))
\end{aligned}$$

= ( $\alpha$ -cut ranking of membership function,  $\alpha$ -cut ranking of non-membership function)

**Ranking function of  $\alpha$ -cut ranking technique:** If  $A$  and  $B$  are triangular intuitionistic fuzzy numbers, then  $A < B$  if and only if  $\alpha$ -cut ranking of membership function of  $A$  is less than or equal to the  $\alpha$ -cut ranking of membership function of  $B$  and  $\alpha$ -cut ranking of non-membership function of  $A$  is greater than or equal to the  $\alpha$ -cut ranking of non-membership function of  $B$ .

**Definition 2.4.** (Addition operation and Binary Operation on triangular intuitionistic fuzzy numbers) Let  $A = (\langle a_1, a_2, a_3 \rangle, \langle a'_1, a_2, a'_3 \rangle)$  and  $B = (\langle b_1, b_2, b_3 \rangle, \langle b'_1, b_2, b'_3 \rangle)$  be two triangular intuitionistic fuzzy numbers then

$$A \oplus B = (\langle a_1 + b_1, a_2 + b_2, a_3 + b_3 \rangle, \langle a'_1 + b'_1, a_2 + b_2, a'_3 + b'_3 \rangle) \quad (2.1)$$

$$R_M(A + B) = R_M(A) + R_M(B), R_{NM}(A + B) = R_{NM}(A) + R_{NM}(B) \quad (2.2)$$

### 3. Formulation of Fuzzy Shortest path problem

Let  $G = (V, E)$  be an acyclic directed graph (network), where  $V$  is the set of vertices from source vertex 1 to the destination vertex  $n$  and  $E$  is the Set of edges. Consider the triangular intuitionistic edge weights of the network

$$\begin{aligned}
\tilde{d}_{ij} &= (\langle \tilde{d}_{Mij}, \tilde{d}_{NMij} \rangle) \\
&= (\langle d_{ij} - \gamma_{ij1}, d_{ij}, d_{ij} + \gamma_{ij2} \rangle, \langle d_{ij} - \gamma'_{ij1}, d_{ij}, d_{ij} + \gamma'_{ij2} \rangle), \quad (3.1)
\end{aligned}$$

where  $\gamma_{ij1}$ ,  $\gamma_{ij2}$ ,  $\gamma'_{ij1}$  and  $\gamma'_{ij2}$  are the parameters chosen by the decision makers, which satisfies the following conditions:

$$0 < \gamma_{ij1} < d_{ij}, 0 < \gamma_{ij2}, 0 < \gamma'_{ij1} < d_{ij}, 0 < \gamma'_{ij2}, \gamma_{ij1} < \gamma'_{ij1}, \gamma_{ij2} < \gamma'_{ij2},$$

$$d_{ij} - \gamma'_{ij1} < d_{ij} - \gamma_{ij1} < d_{ij} < d_{ij} + \gamma_{ij2} < d_{ij} + \gamma'_{ij2} \quad (3.2)$$

From definition (2.3), we obtain

$$\begin{aligned} d_{ij}^* &= R(\tilde{d}_{ij}) \\ &= \left( \left( \frac{d_{ij} - \gamma_{ij1} + 4d_{ij} + d_{ij} + \gamma_{ij2}}{6} \right), - \left( \frac{d_{ij} - \gamma'_{ij1} + d_{ij} + d_{ij} + \gamma'_{ij2}}{3} \right) \right) \\ &= \left( \left( \frac{6d_{ij} + (\gamma_{ij2} - \gamma_{ij1})}{6} \right), \left( \frac{-3d_{ij} + (\gamma'_{ij1} - \gamma'_{ij2})}{3} \right) \right) \\ &= \left( d_{ij} + \left( \frac{\gamma_{ij2} - \gamma_{ij1}}{6} \right), -d_{ij} + \left( \frac{\gamma'_{ij1} - \gamma'_{ij2}}{3} \right) \right) \\ d_{ij}^* &= (d_{Mij}^*, d_{NMij}^*) = \left( d_{ij} + \frac{\Delta_{ij}}{6}, -d_{ij} + \frac{\Delta'_{ij}}{3} \right), \end{aligned} \quad (3.3)$$

Where  $\Delta_{ij} = \gamma_{ij2} - \gamma_{ij1}$ ,  $\Delta'_{ij} = \gamma'_{ij1} - \gamma'_{ij2}$ .

In equation (3.3), if  $\gamma_{ij2} - \gamma_{ij1}$  and  $\gamma'_{ij1} = \gamma'_{ij2}$  then  $d_{ij}^* = (d_{ij}, -d_{ij}) = (d_{Mij}^*, d_{NMij}^*)$ . Thus the fuzzy problem becomes the crisp problem in intuitionistic case.

$d_{ij}^* = (d_{Mij}^*, d_{NMij}^*) = \left( d_{ij} + \frac{\Delta_{ij}}{6}, -d_{ij} + \frac{\Delta'_{ij}}{3} \right)$  is the estimate of edge weights in fuzzy sense. The dynamic programming formulation for the shortest path problem in the crisp intuitionistic case can be given as follows:

$$h_M(1) = h_{NM}(1) = 0$$

$$h_M(j) = \min_{i < j} \{h_M(i) + d_{Mij}, \langle i, j \rangle \in E\}, d_{ij} > 0 \quad (3.4)$$

where  $d_{Mij}$  is the edge weights of the directed network and  $h_M(j)$  is the length of the shortest path in the crisp sense from vertex 1 to vertex  $j$  with respect to membership function.

$$h_{NM}(j) = \max_{i < j} \{h_{NM}(i) + d_{NMij}, \langle i, j \rangle \in E\}, d_{ij} < 0 \quad (3.5)$$

Where  $d_{Mij}$  is the edge weights of the directed network and  $h_M(j)$  is the length of the shortest path in the crisp sense from vertex 1 to vertex  $j$  with respect to non-membership function. Because there are finite paths from vertex 1 to vertex  $n$  in a network, we conclude that there are also finite number of paths from vertex 1 to vertex  $j$ , in the network.

Thus, there exists a path  $P = \langle 1, j_1, j_2, \dots, j_{k(j)}, j \rangle$ , (i.e.  $\langle 1, j_1 \rangle, \langle j_1, j_2 \rangle, \dots, \langle j_{k(j)}, j \rangle$ ) for,  $h_M(j) = d_{M1j_1} + d_{Mj_1j_2} + \dots + d_{Mj_{k(j)}j}$ . Note that  $h_M(j)$  and  $h_{MN}(j)$  is the length of the shortest path from vertex 1 to vertex  $j$ , in case of membership and non-membership function respectively. Therefore we have  $h_M(j) = d_{M1j_1} + d_{Mj_1j_2} + \dots + d_{Mj_{k(j)}j} \leq d_{M1i_1} + d_{Mi_1i_2} + \dots + d_{Mi_{m(i)}j}$ , where at least one equal sign holds for all possible paths,  $P = \langle 1, i_1, i_2, \dots, i_{m(i)}, j \rangle$ , from vertex 1 to vertex  $j$ . Thus,  $h_M(j) = \min\{d_{M1i_1} + d_{Mi_1i_2} + \dots + d_{Mi_{m(i)}j}$  for all paths  $P = \langle 1, i_1, i_2, \dots, i_{m(i)}, j \rangle\}$ . Also  $h_{NM}(j) = d_{NM1j_1} + d_{NMj_1j_2} + \dots + d_{NMj_{k(j)}j} \geq d_{NM1i_1} + d_{NMi_1i_2} + d_{NMi_1i_2} + \dots + d_{NMi_{m(i)}j}$ , where at least one equal sign holds for all possible paths,  $P = \langle 1, i_1, i_2, \dots, i_{m(i)}, j \rangle$ , from vertex 1 to vertex  $j$ . Thus,  $h_{NM}(j) = \max\{d_{M1i_1} + d_{Mi_1i_2} + \dots + d_{Mi_{m(i)}j}$  for all paths  $P = \langle 1, i_1, i_2, \dots, i_{m(i)}, j \rangle\}$ .

We rewrite equation (3.4) as follows: for any fixed  $j$ ,

$h_M(j) \leq h_M(i) + d_{Mij}$ , for all  $i < j$ ,  $(i, j) \in E$ , where at least one equal sign holds.

$$\begin{aligned} h_M(j) &= d_{M1j_1} + d_{Mj_1j_2} + \dots + d_{Mj_{k(j)}j} \\ h_M(i) &= d_{M1i_1} + d_{Mi_1i_2} + \dots + d_{Mi_{k(i)}i} \\ &\quad d_{M1j_1} + d_{Mj_1j_2} + \dots + d_{Mj_{k(j)}j} \\ &\leq d_{M1i_1} + d_{Mi_1i_2} + \dots + d_{Mi_{k(i)}i} + d_{Mij} \end{aligned} \quad (3.6)$$

Decision maker choose appropriate values for the parameters to satisfy

$$\left. \begin{aligned} \gamma_{1j_1} + \gamma_{j_1j_2} + \dots + \gamma_{j_k(j)j} &\leq \gamma_{1i_1} + \gamma_{i_1i_2} + \dots + \gamma_{i_k(i)i} + \gamma_{ij} \text{ for } \gamma_{i_1j_1} < \gamma_{i_1j_2} \\ \gamma_{1j_1} + \gamma_{j_1j_2} + \dots + \gamma_{j_k(j)j} &\geq \gamma_{1i_1} + \gamma_{i_1i_2} + \dots + \gamma_{i_k(i)i} + \gamma_{ij} \text{ for } \gamma_{i_1j_1} > \gamma_{i_1j_2} \end{aligned} \right\} \quad (3.7)$$

From (3.6) and (3.7) we have

$$\tilde{d}_{M1j_1} + \tilde{d}_{Mj_1j_2} + \dots + \tilde{d}_{Mj_k(j)j} \leq \tilde{d}_{M1i_1} + \tilde{d}_{Mi_1i_2} + \dots + \tilde{d}_{Mi_k(i)i} + \tilde{d}_{Mij} \quad \text{for all } i < j \text{ and } \langle i, j \rangle \in E$$

$$\begin{aligned} &R_M(\tilde{d}_{M1j_1} + \tilde{d}_{Mj_1j_2} + \dots + \tilde{d}_{Mj_k(j)j}) \\ &\leq R_M(\tilde{d}_{M1i_1} + \tilde{d}_{Mi_1i_2} + \dots + \tilde{d}_{Mi_k(i)i} + \tilde{d}_{Mij}) \\ &R_M(\tilde{d}_{M1j_1}) + R_M(\tilde{d}_{Mj_1i_2}) + \dots + R_M(\tilde{d}_{Mj_k(j)j}) \\ &\leq R_M(\tilde{d}_{M1i_1}) + R_M(\tilde{d}_{Mi_1i_2}) + \dots + R_M(\tilde{d}_{Mi_k(i)i}) + R_M(\tilde{d}_{Mij}) \\ &d_{M1j_1}^* + d_{Mj_1j_2}^* + \dots + d_{Mj_k(j)j}^* \leq d_{M1i_1}^* + d_{Mi_1i_2}^* + \dots + d_{Mi_k(i)i}^* + d_{Mij}^* \\ &h_M^*(j) \leq h_M^*(i) + d_{Mij}^*, \text{ for all } i < j \text{ and } \langle i, j \rangle \in E \\ &h_M^*(j) = \min_{i < j} \{h_M^*(i) + d_{Mij}^*\}, \text{ for all } i < j \text{ and } \langle i, j \rangle \in E \end{aligned}$$

We rewrite (3.5) as follows: for any fixed  $j$ ,

$h_{NM}(j) \geq h_{NM}(i) + d_{NMij}$ , for all  $i < j$ ,  $\langle i, j \rangle \in E$ , where at least one equal sign holds.

$$\begin{aligned} h_{NM}(j) &= d_{NM1j_1} + d_{NMj_1j_2} + \dots + d_{NMj_k(j)j} \\ h_{NM}(i) &= d_{NM1i_1} + d_{NMi_1i_2} + \dots + d_{NMi_k(i)i} \\ &d_{NM1j_1} + d_{NMj_1j_2} + \dots + d_{NMj_k(j)j} \geq d_{NM1i_1} + d_{NMi_1i_2} \\ &\quad + \dots + d_{NMi_k(i)i} + d_{NMij}. \end{aligned} \quad (3.8)$$

Decision maker choose appropriate values for the parameters to satisfy

$$\left. \begin{aligned} \gamma'_{1j1} + \gamma'_{j1j2} + \dots + \gamma'_{jk(j)j} &\geq \gamma'_{i1} + \gamma'_{i1i2} + \dots + \gamma'_{ik(i)i} + \gamma'_{ij} \text{ for } \gamma'_{ij1} < \gamma'_{ij2} \\ \gamma'_{1j1} + \gamma'_{j1j2} + \dots + \gamma'_{jk(j)j} &\leq \gamma'_{i1} + \gamma'_{i1i2} + \dots + \gamma'_{ik(i)i} + \gamma'_{ij} \text{ for } \gamma'_{ij1} > \gamma'_{ij2} \end{aligned} \right\} \quad (3.9)$$

From (3.8) and (3.9) we have

$$\tilde{d}_{NM1j_1} + \tilde{d}_{NMj_1j_2} + \dots + \tilde{d}_{NMj_k(j)j} \geq \tilde{d}_{NM1i_1} + \tilde{d}_{NMi_1i_2} + \dots + \tilde{d}_{NMi_k(i)i} + \tilde{d}_{NMij}$$

for all  $i < j$  and  $\langle i, j \rangle \in E$

$$\begin{aligned} R_{NM}(\tilde{d}_{NM1j_1} + \tilde{d}_{NMj_1j_2} + \dots + \tilde{d}_{NMj_k(j)j}) \\ \geq R_{NM}(\tilde{d}_{NM1i_1} + \tilde{d}_{NMi_1i_2} + \dots + \tilde{d}_{NMi_k(i)i} + \tilde{d}_{NMij}) \\ R_{NM}(\tilde{d}_{NM1j_1}) + R_{NM}(\tilde{d}_{NMj_1j_2}) + \dots + R_{NM}(\tilde{d}_{NMj_k(j)j}) \\ \geq R_{NM}(\tilde{d}_{NM1i_1}) + R_{NM}(\tilde{d}_{NMi_1i_2}) + \dots + R_{NM}(\tilde{d}_{NMi_k(i)i}) + R_{NM}(\tilde{d}_{NMij}) \\ d_{NM1j_1}^* + d_{NMj_1j_2}^* + \dots + d_{NMj_k(j)j}^* \geq d_{NM1i_1}^* + d_{NMi_1i_2}^* + \dots + d_{NMi_k(i)i}^* + d_{NMij}^* \end{aligned}$$

$$h_{NM}^*(j) \geq h_{NM}^*(i) + d_{NMij}^*, \text{ for all } i < j \text{ and } \langle i, j \rangle \in E$$

$$h_{NM}^*(j) = \max_{i < j} \{h_{NM}^*(i) + d_{NMij}^*\}, \text{ for all } i < j \text{ and } \langle i, j \rangle \in E$$

Finally, we summarize the above description in the following theorem.

**Theorem for Fuzzy Shortest Path Problem.** Consider an acyclic directed network  $G(V, E)$  where  $V$  denote the set of vertices and  $E$  denote the set of edges. The edge weights are denoted by  $\{(d_{ij}, -d_{ij})/\langle i, j \rangle \in E\}$ . Based on the triangular intuitionistic fuzzy number given in equation (3.1) for which the conditions equation (3.2) is satisfied, we define the edges weights

$$\begin{aligned} d_{ij}^* &= (d_{Mij}^*, d_{NMij}^*) = \left( d_{ij} + \left( \frac{\gamma_{ij2} - \gamma_{ij1}}{6} \right), -d_{ij} + \left( \frac{\gamma'_{ij1} - \gamma'_{ij2}}{3} \right) \right) \\ &= \left( d_{ij} + \frac{\Delta_{ij}}{6}, -d_{ij} + \frac{\Delta'_{ij}}{3} \right), \end{aligned}$$



where  $\gamma_{ij1}, \gamma_{ij2}, \gamma'_{ij1}$  and  $\gamma'_{ij2}$  are the parameters whose values are chosen by the decision makers to satisfy the conditions in equations (3.7) and (3.9) creating a set of edge weights in the fuzzy sense Then the shortest path problem in the fuzzy sense  $\{(d^*_{Mij}, d^*_{NMij})/\langle i, j \rangle \in E\}$ . is given by

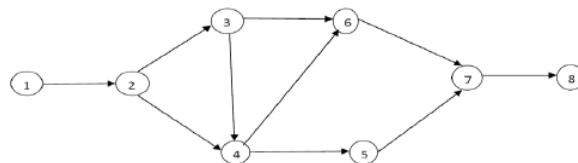
$$h^*_M(1) = h^*_{NM}(1) = 0 \text{ and}$$

$$h^*_M(j) = \min_{i < j} \{h^*_M(i) + d^*_{Mij}, \text{ for all } i < j \text{ and } \langle i, j \rangle \in E, d^*_{ij} > 0$$

$$h^*_M(j) = \max_{i < j} \{h^*_{NM}(i) + d^*_{NMij}, \text{ for all } i < j \text{ and } \langle i, j \rangle \in E, d^*_{ij} < 0,$$

where  $h^*_M(j)$  and  $h^*_{NM}(j)$  are the length of the shortest path in the fuzzy sense from vertex 1 to vertex  $j$  with respect to membership and non-membership functions respectively.

**Numerical Example 1:**



**Figure 2.** Acyclic network.

**Table 1 : Case (i) :**  $\gamma_{ij1} = \gamma_{ij2}, \gamma'_{ij1} = \gamma'_{ij2}$ .

| Activity | Duration                                   | $\alpha$ -Cut Ranking |
|----------|--|-----------------------|
| (1, 2)   | $\langle(21, 25, 29), (18, 25, 32)\rangle$ | (25, -25)             |
| (2, 3)   | $\langle(15, 20, 25), (14, 20, 26)\rangle$ | (20, -20)             |
| (2, 4)   | $\langle(60, 63, 66), (54, 63, 72)\rangle$ | (63, -63)             |
| (3, 4)   | $\langle(37, 41, 45), (35, 41, 47)\rangle$ | (41, -41)             |
| (3, 6)   | $\langle(54, 57, 60), (50, 57, 64)\rangle$ | (57, -57)             |
| (4, 5)   | $\langle(12, 15, 18), (10, 15, 20)\rangle$ | (15, -15)             |

|        |  |           |
|--------|--|-----------|
| (4, 6) | $\langle(8, 9, 10), (7, 9, 11)\rangle$     | (9, -9)   |
| (5, 7) | $\langle(70, 75, 80), (65, 75, 85)\rangle$ | (75, -75) |
| (6, 7) | $\langle(65, 75, 85), (60, 75, 90)\rangle$ | (75, -75) |
| (7, 8) | $\langle(20, 25, 30), (15, 25, 35)\rangle$ | (25, -25) |

By applying the theorem, we obtain the crisp shortest path (CSP) as 1-2-3-4-6-7-8 and the crisp shortest length is (195, -195).

**Table 2. Case (ii):**  $\gamma_{ij1} < \gamma_{ij2}, \gamma'_{ij1} < \gamma'_{ij2}$ .

| Activity | Duration                                   | $\alpha$ -Cut Ranking |
|----------|--|-----------------------|
| (1, 2)   | $\langle(23, 25, 29), (20, 25, 32)\rangle$ | (25.3, -25.7)         |
| (2, 3)   | $\langle(16, 20, 25), (14, 20, 27)\rangle$ | (20.2, -20.3)         |
| (2,4)    | $\langle(60, 63, 68), (57, 63, 70)\rangle$ | (63.3, -63.3)         |
| (3, 4)   | $\langle(38, 41, 46), (35, 41, 48)\rangle$ | (41.3, -41.3)         |
| (3, 6)   | $\langle(54, 57, 62), (50, 57, 65)\rangle$ | (57.3, -57.3)         |
| (4, 5)   | $\langle(13, 15, 18), (11, 15, 20)\rangle$ | (15.2, -15.3)         |
| (4, 6)   | $\langle(6, 9, 13), (5, 9, 15)\rangle$     | (9.2, -9.7)           |
| (5, 7)   | $\langle(72, 75, 80), (67, 75, 85)\rangle$ | (75.3, -75.7)         |
| (6, 7)   | $\langle(68, 75, 85), (62, 75, 90)\rangle$ | (75.5, -75.7)         |
| (7, 8)   | $\langle(23,25,30), (18,25,35)\rangle$     | (25.5, -26)           |

By applying the theorem, we obtain the fuzzy shortest path (FSP) as 1-2-3-4-6-7-8 and the fuzzy shortest length is (197, -198.7)

**Table 3. Case (iii):**  $\gamma_{ij1} > \gamma_{ij2}, \gamma'_{ij1} > \gamma'_{ij2}$ .

| Activity | Duration                                   | $\alpha$ -Cut Ranking |
|----------|--|-----------------------|
| (1, 2)   | $\langle(19, 25, 29), (18, 25, 30)\rangle$ | (24.7, -24.3)         |
| (2, 3)   | $\langle(14, 20, 25), (12, 20, 26)\rangle$ | (19.8, -19.3)         |
| (2, 4)   | $\langle(56, 63, 68), (55, 63, 70)\rangle$ | (62.7, -62.7)         |

|        |  |               |
|--------|--|---------------|
| (3, 4) | $\langle(36, 41, 44), (32, 41, 48)\rangle$ | (40.7, -40.3) |
| (3, 6) | $\langle(52, 57, 60), (48, 57, 65)\rangle$ | (56.7, -56.7) |
| (4, 5) | $\langle(11, 15, 18), (10, 15, 19)\rangle$ | (14.8, -14.6) |
| (4, 6) | $\langle(7, 9, 10), (6, 9, 11)\rangle$     | (8.8, -8.7)   |
| (5, 7) | $\langle(68, 75, 80), (65, 75, 82)\rangle$ | (74.7, -74)   |
| (6, 7) | $\langle(63, 75, 85), (66, 75, 88)\rangle$ | (74.7, -74.3) |
| (7, 8) | $\langle(17, 25, 30), (19, 25, 33)\rangle$ | (24.5, -24.3) |

By applying the theorem, we obtain the fuzzy shortest path as 1-2-3-4-6-7-8 and the fuzzy shortest length is (193.2, -191.2).

**Table 4.** Results and Discussion 1.

| Case                            |            | Path length     | Path          | Result                     |
|---------------------------------|------------|-----------------|---------------|----------------------------|
| $\gamma_{ij1} = \gamma_{ij2}$   | Member     | (195, -195)     | 1-2-3-4-6-7-8 | FSP = CSP                  |
| $\gamma'_{ij1} = \gamma'_{ij2}$ | Non-member |                 |               |                            |
| $\gamma_{ij1} < \gamma_{ij2}$   | Member     | (197, -198.7)   | 1-2-3-4-6-7-8 | FSP is extension of CSP    |
| $\gamma'_{ij1} < \gamma'_{ij2}$ | Non-member |                 |               | CSP is an extension of FSP |
| $\gamma_{ij1} > \gamma_{ij2}$   | Member     | (193.2, -191.2) | 1-2-3-4-6-7-8 | CSP is an extension of FSP |
| $\gamma'_{ij1} > \gamma'_{ij2}$ | Non-member |                 |               | FSP is extension of CSP    |

#### 4. Proposed General Algorithm for FSPP

**Step 1:** Let  $G(V, E)$  is an acyclic directed network.

Let.  $\tilde{d}_{ij} = (\langle a_{ij}^{(1)}, a_{ij}^{(2)}, a_{ij}^{(3)} \rangle, \langle a'_{ij}^{(1)}, a'_{ij}^{(2)}, a'_{ij}^{(3)} \rangle)$ . Each length corresponds to

the cost, time etc., in practical problems.

**Step 2:** Calculate all possible paths  $P_i$ ,  $i = 1$  to  $n$  from the source vertex 's' to the destination vertex 'd' and the corresponding path lengths  $L_i$ ,  $i = 1$  to  $n$  using addition operation given in equation (2.1). Set  $L_i = (\langle a_i, b_i, c_i \rangle, \langle a'_i, b'_i, c'_i \rangle)$ .

**Step 3:** Calculate the  $\alpha$ -cut ranking technique for each possible path length,  $L_i$ ,  $i = 1$  to  $n$ . The path having the smallest  $\alpha$ -cut ranking for membership function and the largest  $\alpha$ -cut ranking for non-membership function is identified as the fuzzy shortest path.

**Numerical Example 2:**

**Table 5.** Case (iv):  $\gamma_{ij1} > \gamma_{ij2}, \gamma'_{ij1} > \gamma'_{ij2}, \gamma_{ij1} < \gamma_{ij2}, \gamma'_{ij1} < \gamma'_{ij2}, \gamma_{ij1} = \gamma_{ij2}, \gamma'_{ij1} = \gamma'_{ij2}$

| Activity | Duration                                     |
|----------|--|
| (1, 2)   | $\langle (19, 25, 29), (18, 25, 30) \rangle$ |
| (2, 3)   | $\langle (15, 20, 25), (14, 20, 27) \rangle$ |
| (2, 4)   | $\langle (58, 63, 68), (55, 63, 70) \rangle$ |
| (3, 4)   | $\langle (38, 41, 46), (35, 41, 48) \rangle$ |
| (3, 6)   | $\langle (54, 57, 62), (50, 57, 65) \rangle$ |
| (4, 5)   | $\langle (12, 15, 18), (10, 15, 20) \rangle$ |
| (4, 6)   | $\langle (8, 9, 10), (7, 9, 11) \rangle$     |
| (5, 7)   | $\langle (70, 75, 80), (65, 75, 85) \rangle$ |
| (6, 7)   | $\langle (65, 75, 85), (60, 75, 90) \rangle$ |
| (7, 8)   | $\langle (20, 25, 30), (15, 25, 35) \rangle$ |

By applying the algorithm, we obtain Table 6.

| Paths ( $P_i$ )                   | Path Lengths $L_i$                       | $\alpha$ -Cut ranking for $L_i$ | Ranking |
|-----------------------------------|--|---------------------------------|---------|
| $P_1 : 1 - 2 - 3 - 4 - 6 - 7 - 8$ | $\langle (165, 195, 225), \dots \rangle$ | (195, -195)                     | 1       |

|                       |   |               |   |
|-----------------------|---|---------------|---|
|                       | (149, 195, 241))                                      |               |   |
| $P_2 : 1-2-4-5-7-8$   | $\langle(179, 203, 225),$<br>$(163, 203, 240)\rangle$ | (202.6, -202) | 5 |
| $P_3 : 1-2-3-4-5-7-8$ | $\langle(174, 201, 228),$<br>$(157, 201, 245)\rangle$ | (201, -201)   | 3 |
| $P_4 : 1-2-3-6-7-8$   | $\langle(173, 202, 231),$<br>$(157, 202, 247)\rangle$ | (202, -202)   | 4 |
| $P_5 : 1-2-4-6-7-8$   | $\langle(170, 197, 222),$<br>$(155, 197, 236)\rangle$ | (196.6, -196) | 2 |

The fuzzy shortest path is 1-2-3-4-6-7-8 and the fuzzy shortest length is (195, -195).

### Simulation Result:

```

16  for(i=1;i<=n;i++)
17  {
18  for(j=i+1;j<=n;j++)
19  {
20  printf("Enter the Activity(2,3):");
21  for(i=1;i<=j;i++)
22  scanf("%d",&A[i][j]);
23  }
24  }
25  for(i=1;i<=n;i++)
26  {
27  for(j=i+1;j<=n;j++)
28  {
29  printf("Enter the Activity(2,4):");
30  for(i=1;i<=j;i++)
31  scanf("%d",&A[i][j]);
32  }
33  }
34  for(i=1;i<=n;i++)
35  {
36  for(j=i+1;j<=n;j++)
37  {
38  printf("Enter the Activity(3,4):");
39  for(i=1;i<=j;i++)
40  scanf("%d",&A[i][j]);
41  }
42  }

```

```

Enter the Activity(1,2):19 25 29 48 25 30
Enter the Activity(2,3):15 20 25 19 20 20
Enter the Activity(4,5):8 41 48 55 43 30
Enter the Activity(1,4):38 41 46 35 41 48
Enter the Activity(3,6):54 57 42 58 57 45
Enter the Activity(4,6):8 9 8 8 9 8
Enter the Activity(5,7):11 15 18 18 15 20
Enter the Activity(6,7):70 75 88 45 70 85
Enter the Activity(8,7):65 75 85 48 75 98
Enter the Activity(7,8):28 25 30 15 25 35

```

```

11  195  195  225  149  165  241
12  174  174  201  157  201  245
13  173  173  202  157  202  247
14  170  170  197  155  197  236
15  195  195  225  149  165  241
16  174  174  201  157  201  245
17  173  173  202  157  202  247
18  170  170  197  155  197  236
19  195  195  225  149  165  241
20  174  174  201  157  201  245
21  173  173  202  157  202  247
22  170  170  197  155  197  236

```

Figure 3. Simulation result using C Language.

**Results and Discussion 2:** One way to verify the solution obtained is to make an exhaustive comparison. Kung et al. and Okada [7, 8] considered only the membership function for the arc lengths and obtained two fuzzy shortest paths 1-2-4-6-7-8 and 1-2-3-4-6-7-8 for Figure 2. The result obtained in this paper, considering both membership function and non-membership function gives only one fuzzy shortest path (i.e) 1-2-3-4-6-7-8.

## 5. Conclusion

Many researchers have focused on fuzzy shortest path problem in a

network since it is significant to various applications. In this paper, a theorem is presented where the arc length is in the form of triangular intuitionistic fuzzy numbers. Four different cases of fuzzy shortest path is verified, based on the parameters chosen by the decision makers to point out the conclusion. The procedure proposed for triangular intuitionistic fuzzy number will be helpful for the decision maker as they make decision in choosing the best of all the possible path alternatives in case of membership and non-membership functions.

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